



**Paul**

Action: You may spend two dice with a value of 4 or 5 simultaneously to score two hits on a single target.



**Bianca**

Action: You may use a die of any value to force any single character within 1 move to re-roll all their remaining dice.



**Robert**

You may discard a die of any value to take a hit that would hit a team-mate or snowman within 1 move.



**Emily**

Action: You may use a die of any value to score two hits on a snowman within 1 move.








**Natasha**

Action: You may use a die of any value to swap places with a team-mate within 1 move.



**Stephen**

Action: When using a die, you may treat it as having a value one higher or one lower than its face value.

Natasha	Robert	Stephen	
			
Emily	Bianca	Paul	